# Design Portfolio

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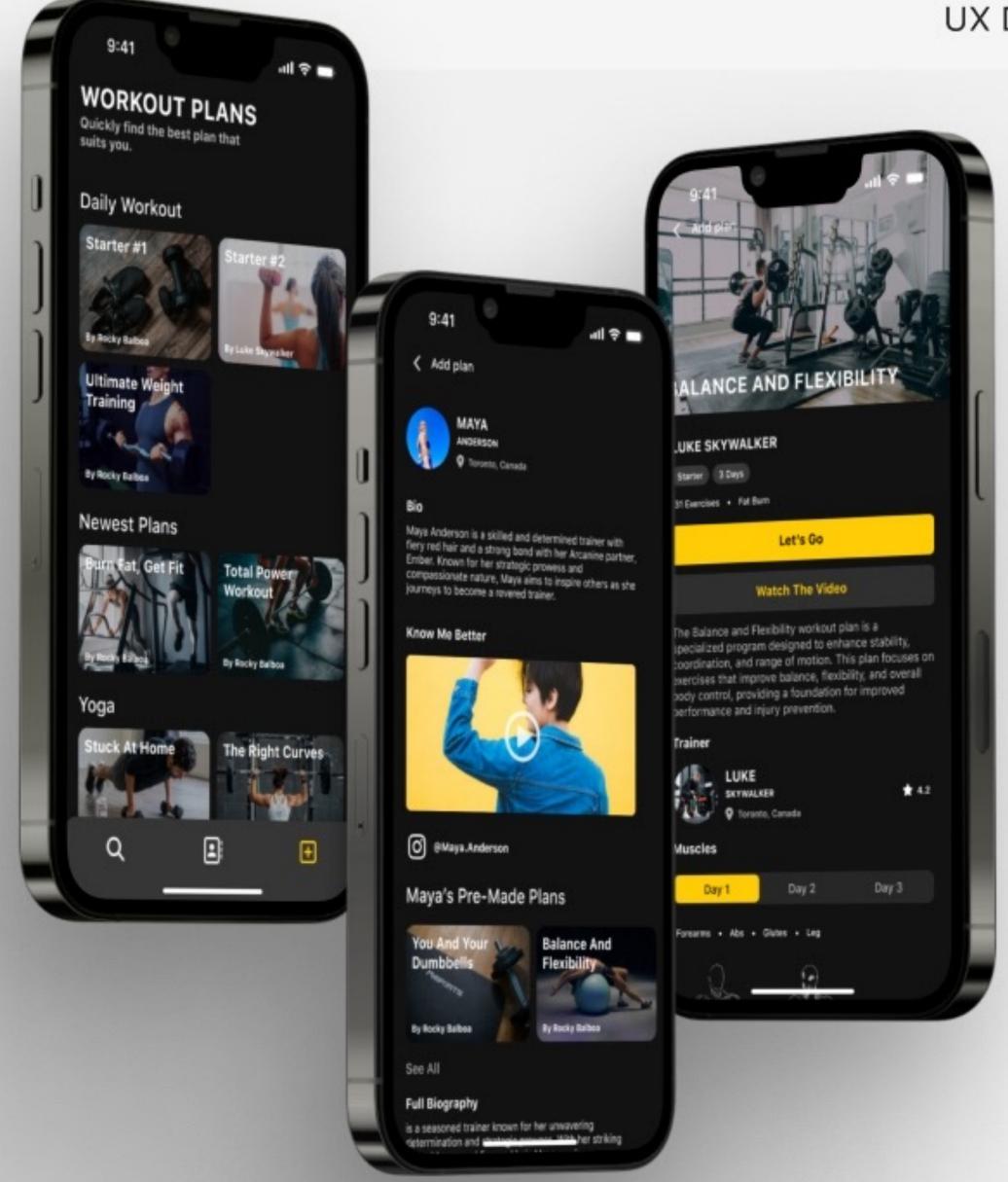


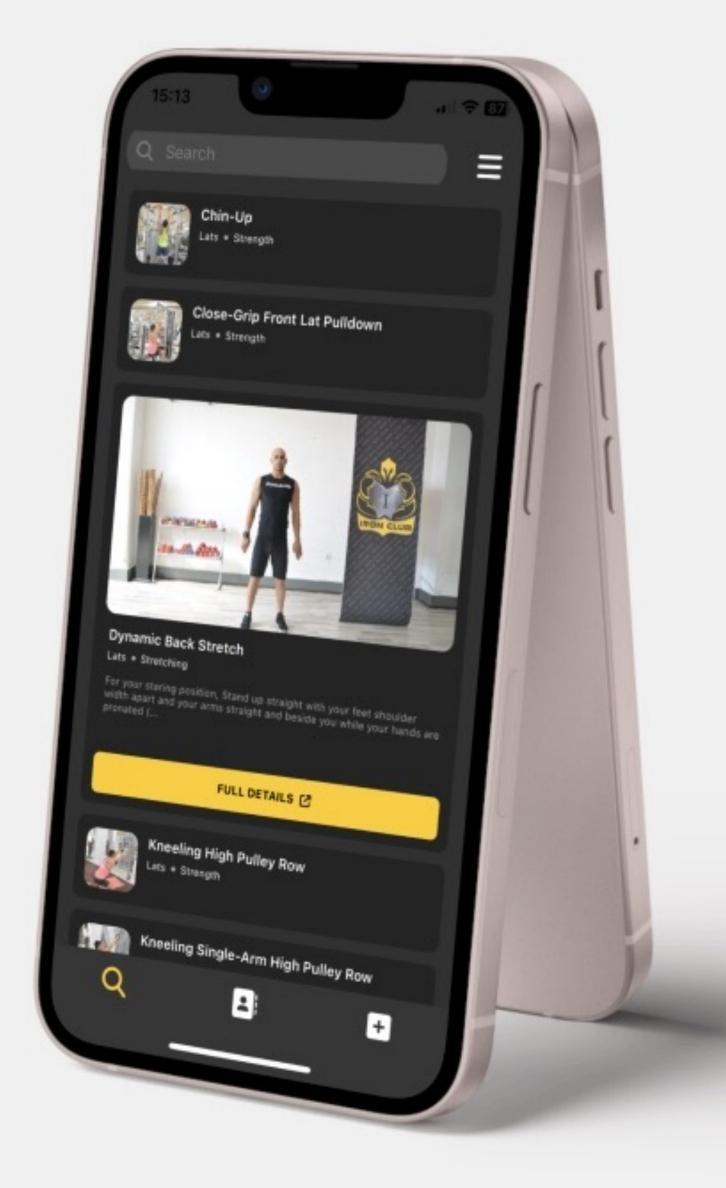
As the Lead UX Designer in this project I managed the product's visual system design, implementation and usability testing. The design structure of the app allows clear navigation and user interaction. As a team we used the agile scrum method to produce all the elements and to deliver them to the development team. My role involved project management and problem solving.

Ironclub's 'Workout Plans' feature empowers users of all fitness levels and goals by connecting them with expert trainers. These trainers offer personalised workout plans and guidance, ensuring that users receive the support and expertise needed to achieve their desired results.



### UX Designer - Ironclub Health and Fitness Mobile App - 2023/24





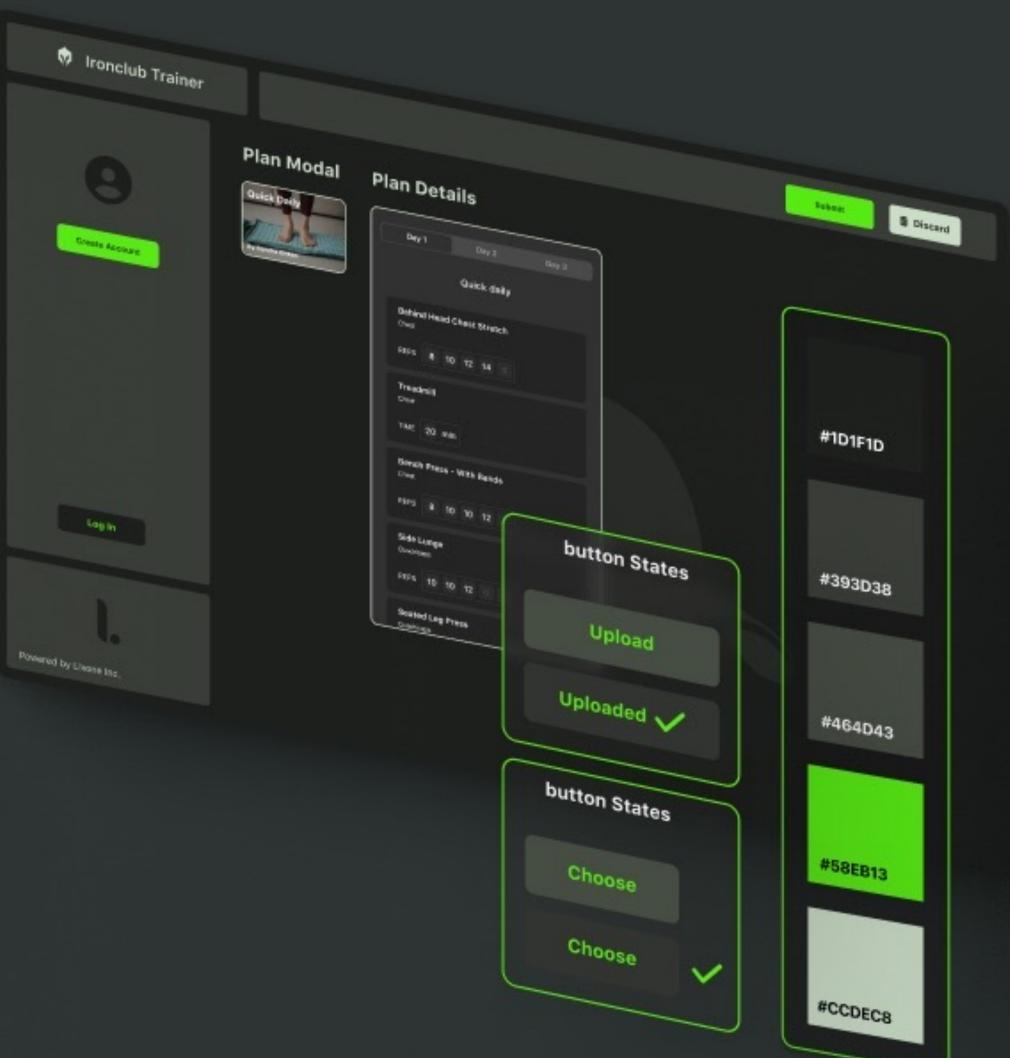
Designing the trainer's dashboard project for Ironclub created a robust tool that empowers fitness trainers to create customised workout plans for app users. In-keeping with the design system and style of the app this dashboard provides trainers with access to an extensive database of exercises to tailor individual plans, which are then seamlessly integrated into the Ironclub app, providing users with personalised guidance to achieve their fitness objectives.

Producing the wireframes, evaluating the structure of the product and passing these onto development were my main responsibility in this project.





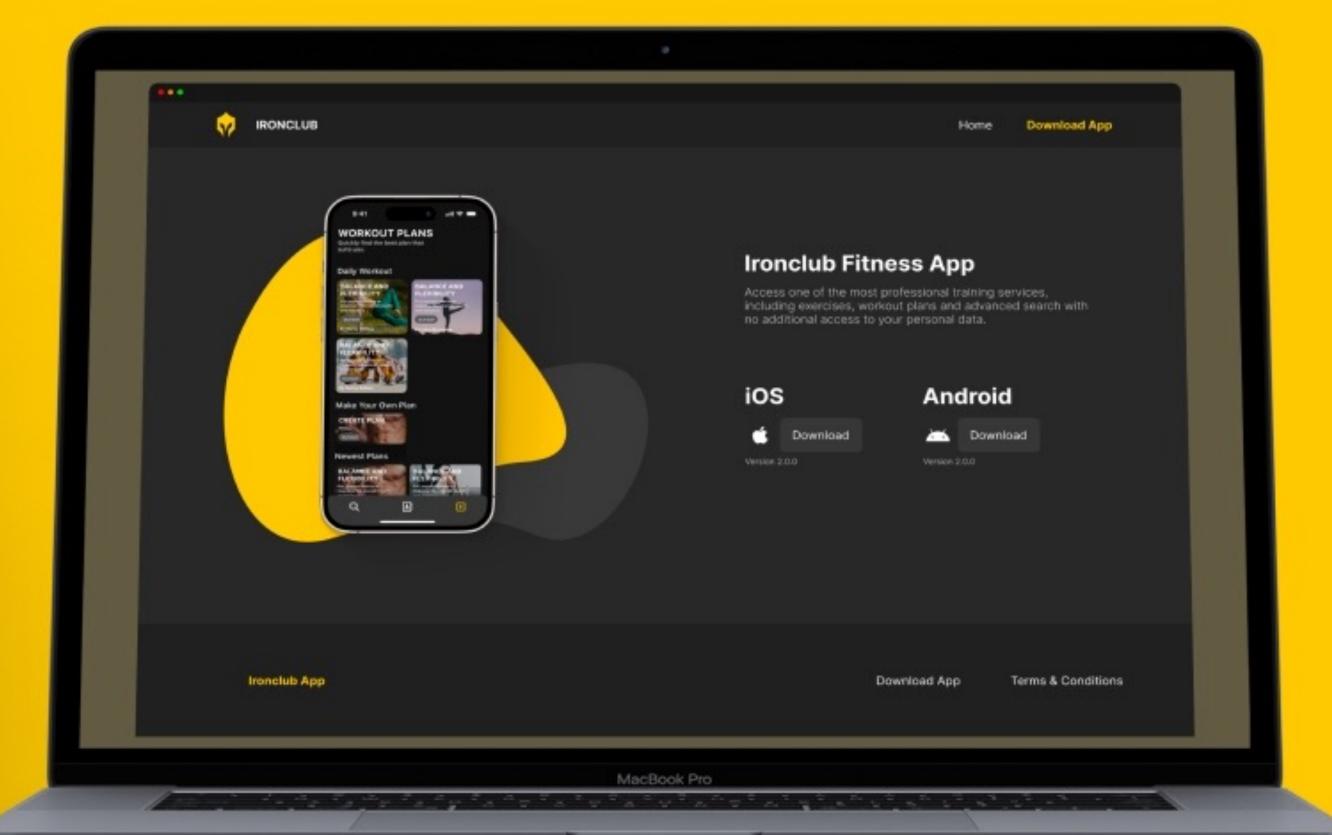


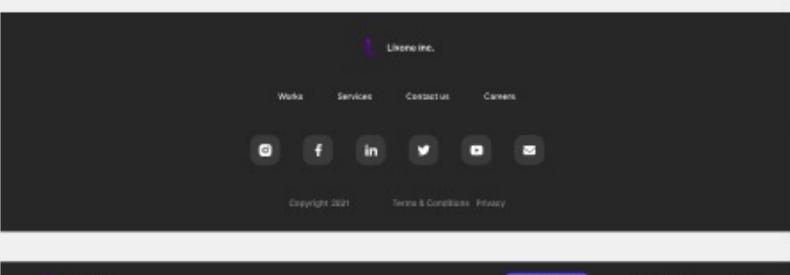


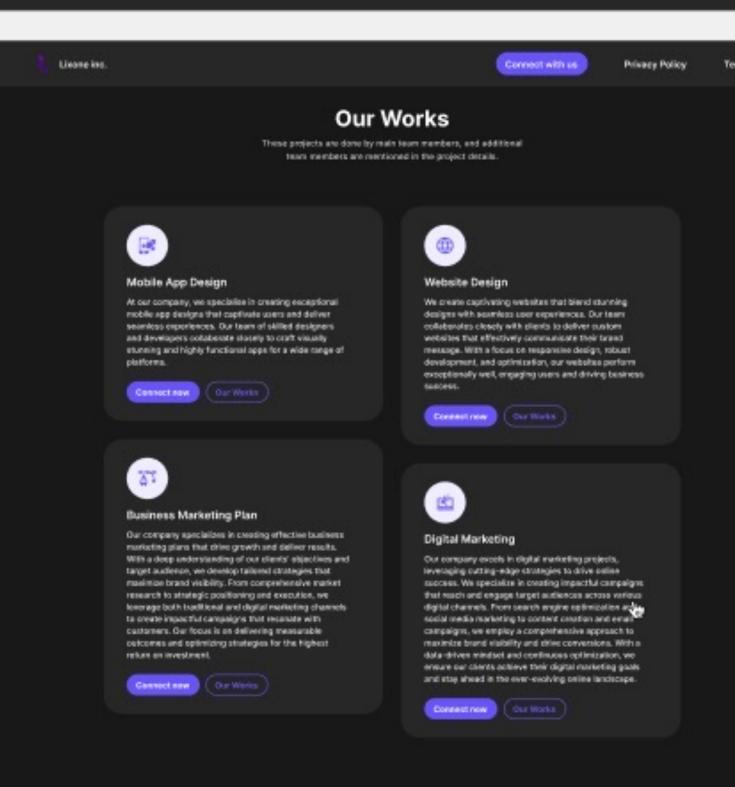
nonclub Trainer



The Ironclub website is designed to be the public-facing interface for users to access the download links and legal policies. It is a responsive design across all browsers. As a promotional and public-facing platform the web design reflects the professional team behind the app.







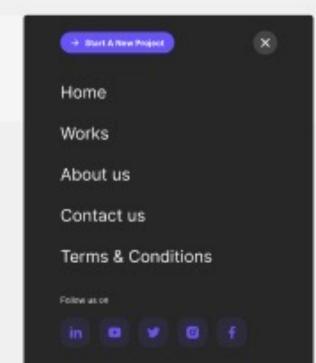
#### Join The Team

You can attend in our public product meet ups or to apply and join the team as a valuateer or a team number to learn to develop a product with us.

We have different teams and we are flexible to work a-sync with vertices time cases. There are experienced, skilled and passionate members who love to share their knowledge and let the ideas grow through commanity and relations.



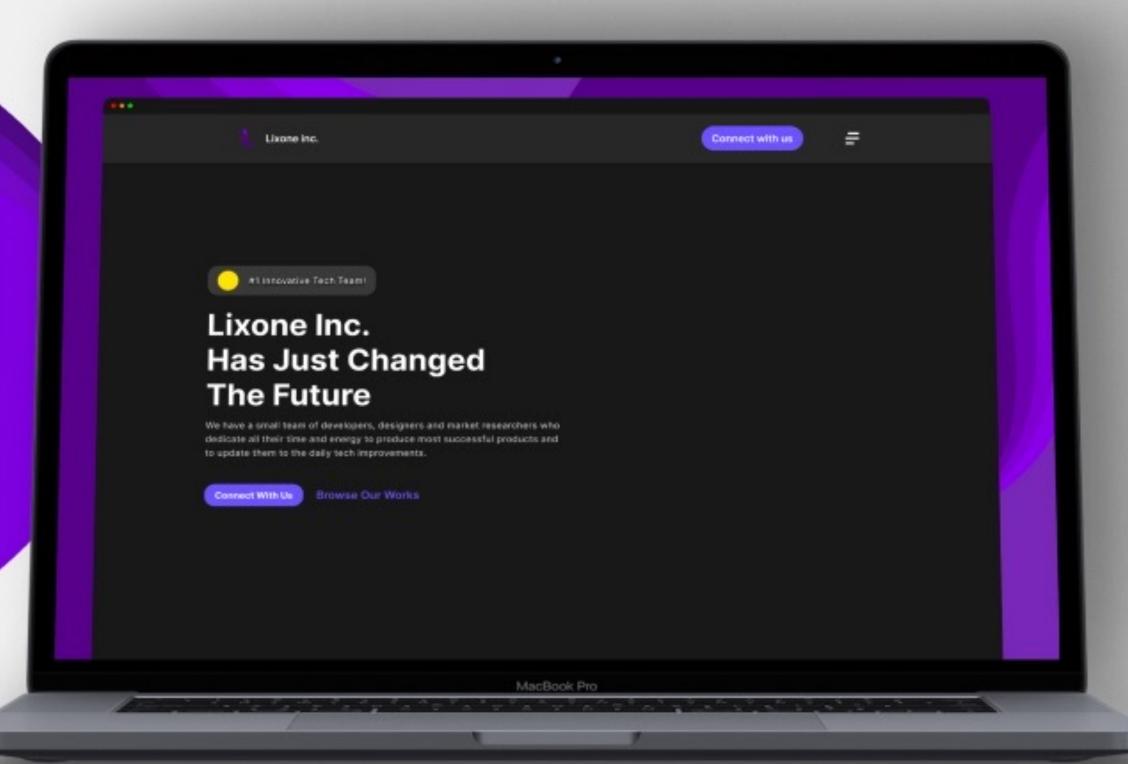




### UX Designer - Lixone Inc Landing Page - 2024

Lixone's website, designed from the ground up and developed collaboratively by our team, serves as the digital face of our innovative startup. The website showcases our company's mission, products, and services, offering visitors an insight into our unique offerings. With a focus on design and functionality, the website effectively communicates our brand identity and value proposition to potential customers and stakeholders.







Qmarz is a mobile game app, inspired by the rich history of a Persian king. This diverse collection of games offers braintraining exercises across various topics.

My role in the project encompassed designing the game mechanics in collaboration with the team, creating the entire user experience from screen designs to app flow, architecting the app structure, and developing the components and elements that make up the engaging world of Qmarz. The result is a captivating gaming experience that educates users about environmental issues.









I designed the elements of the app from scratch in Sketch. The components were built to align with the colour palette of the app and took inspiration from the environmental themes of the game.



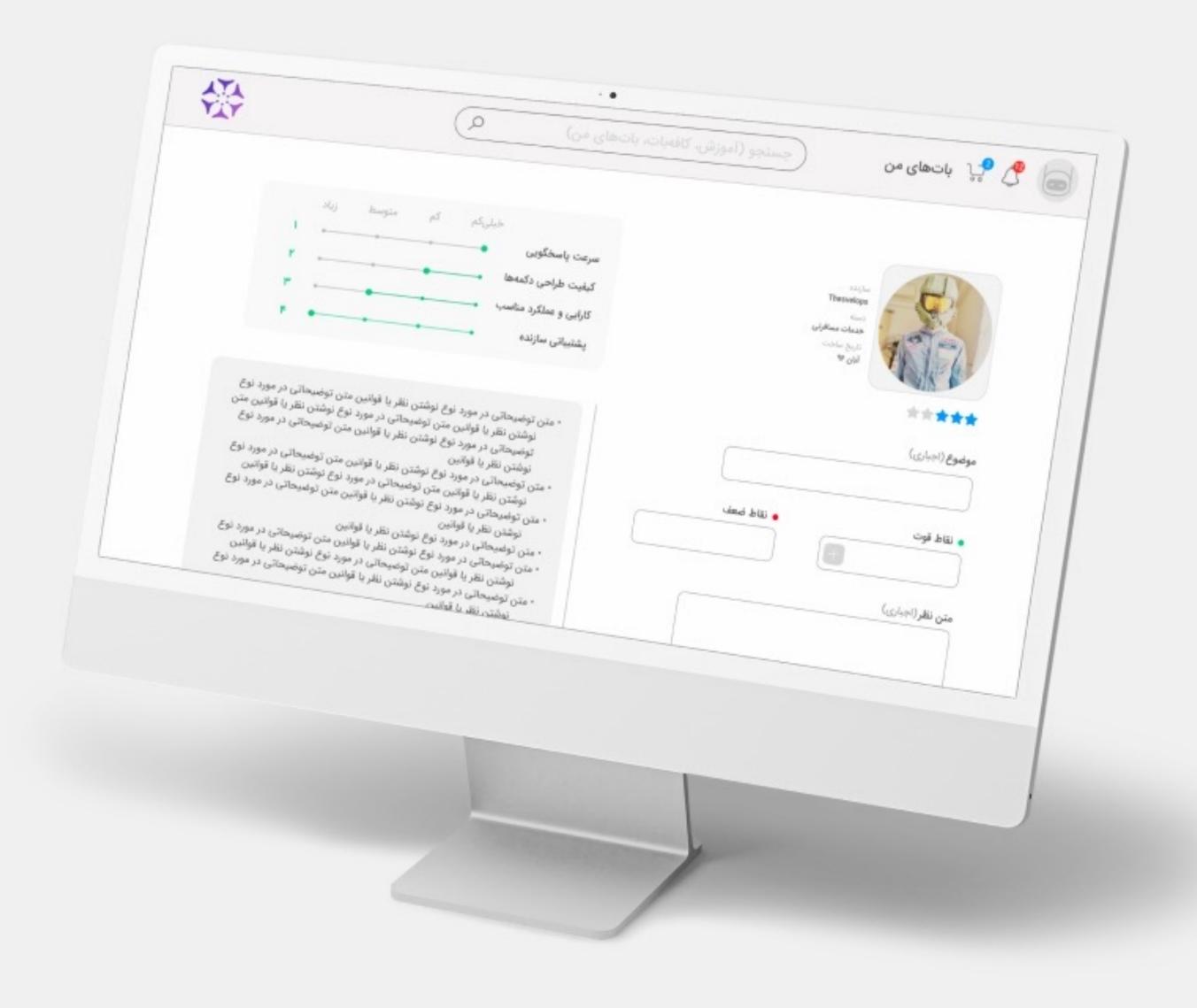


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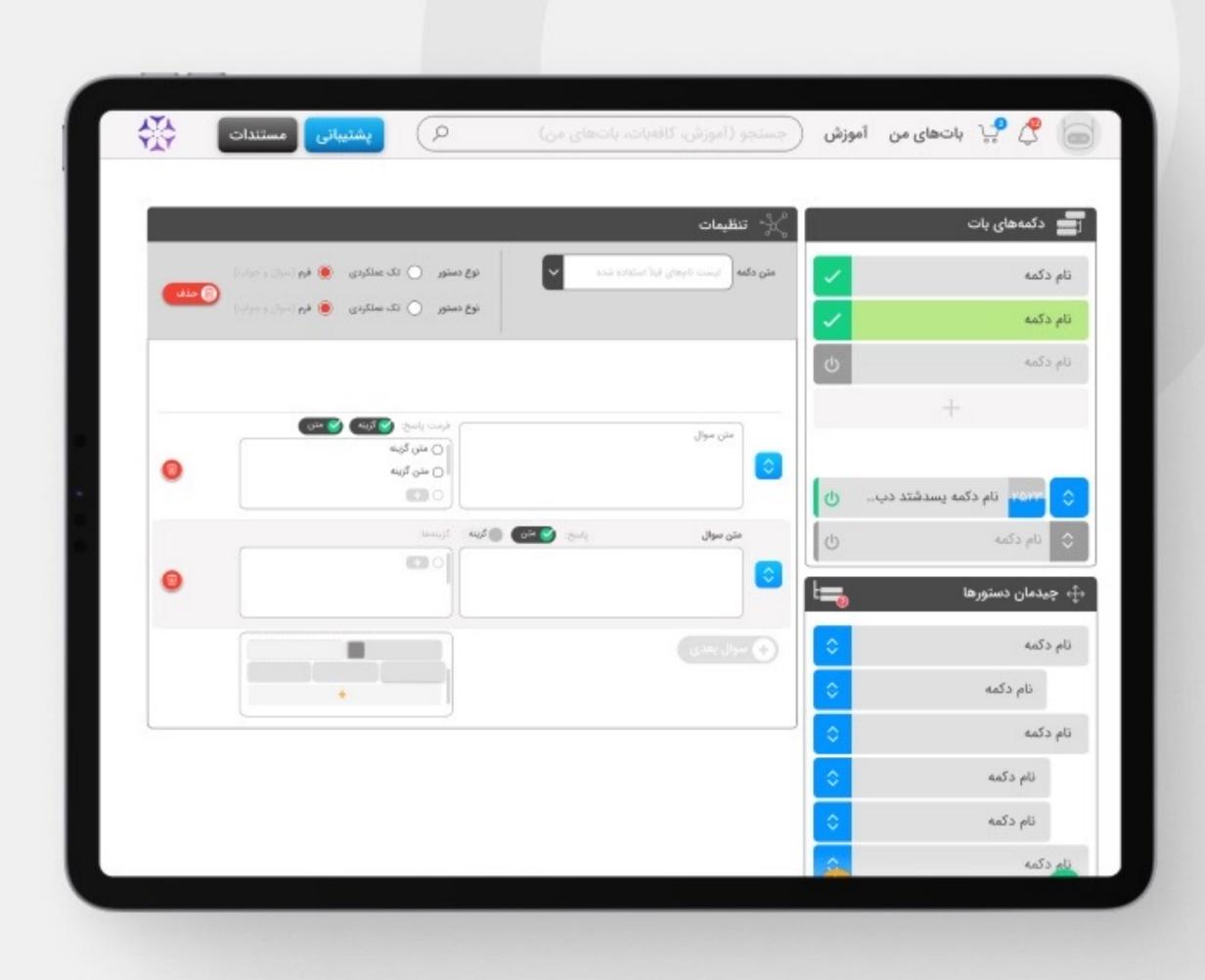
This website was designed as a tool for developers to build social media bots. It provided connection points by using APIs of social media TOKENs. Botmother was including a store for the bots made by developers to be purchased and used by anyone on social media.

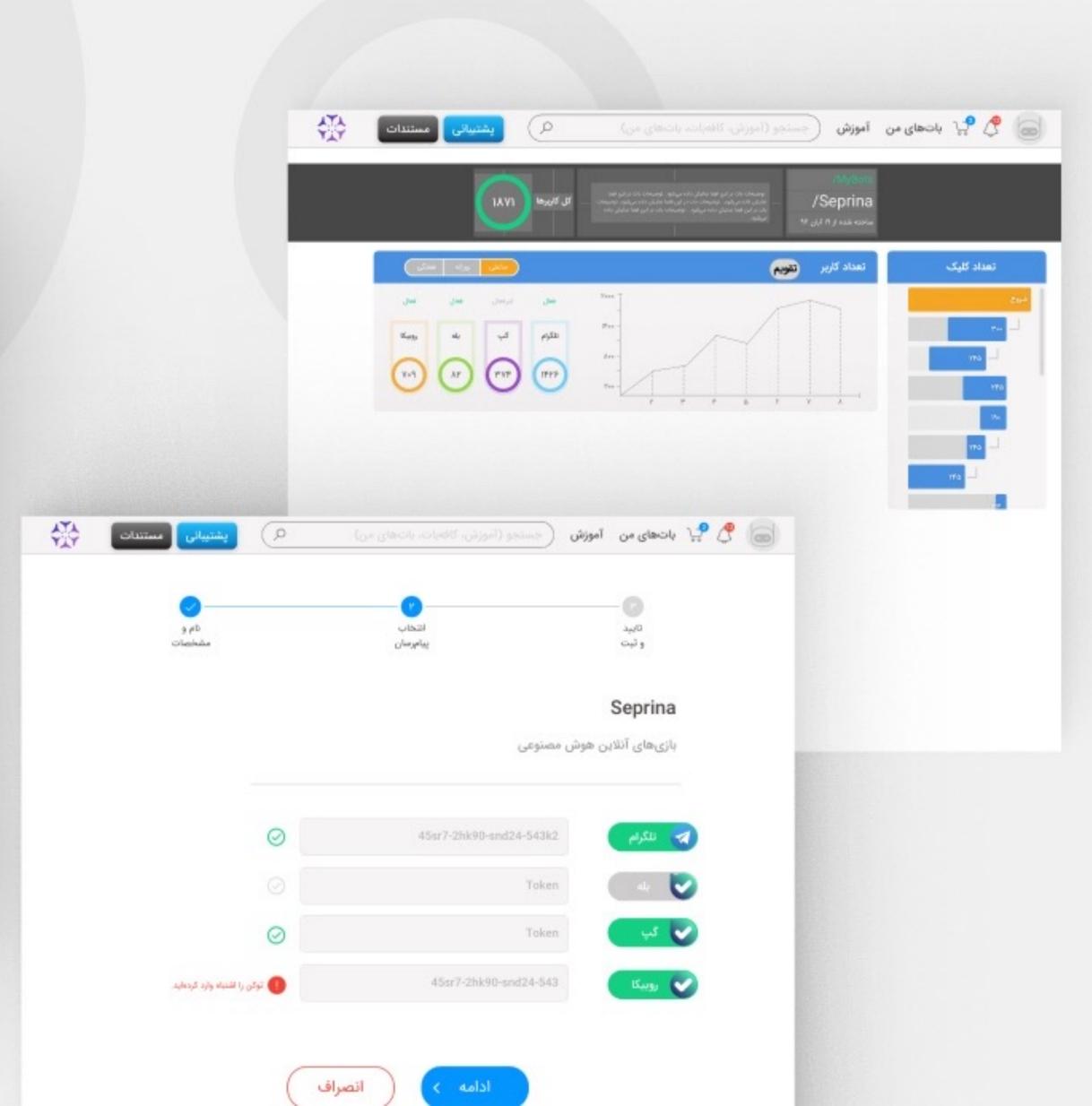
As the Senior Designer of this product, I was responsible for sorting the hierarchy of information and organising the user flow for both 'Bot-Builder' and 'Bot-Store' platforms.

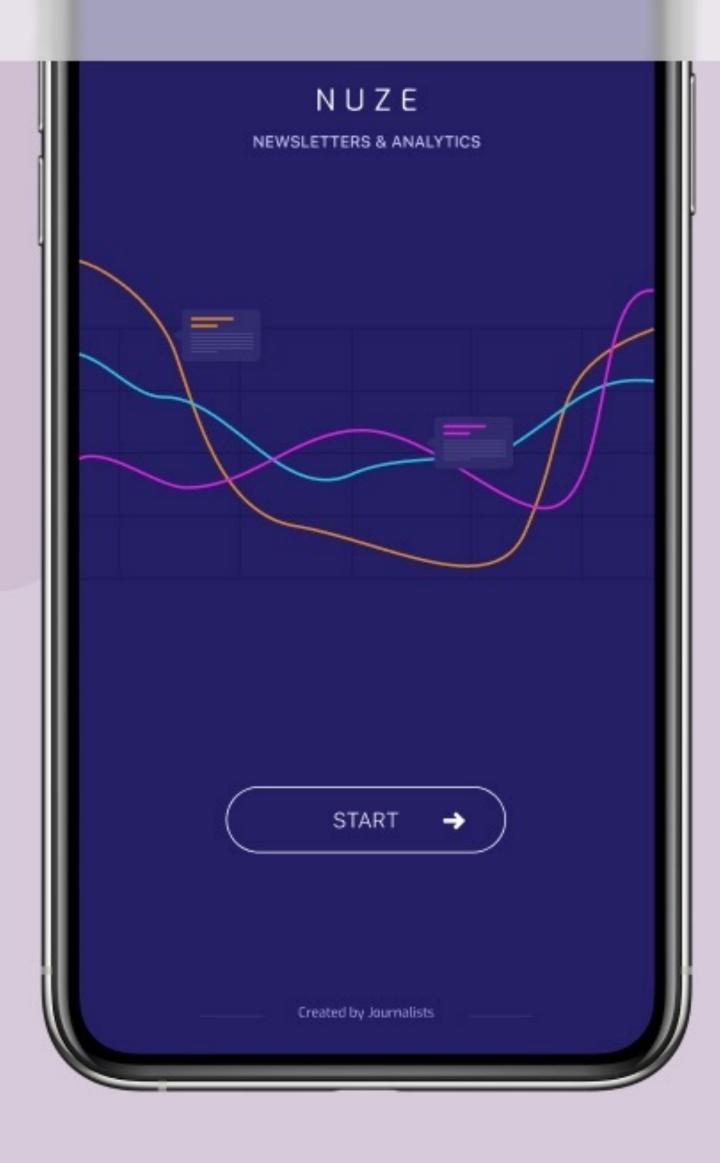
### Interface Designer & Researcher - BotMother app - 2020

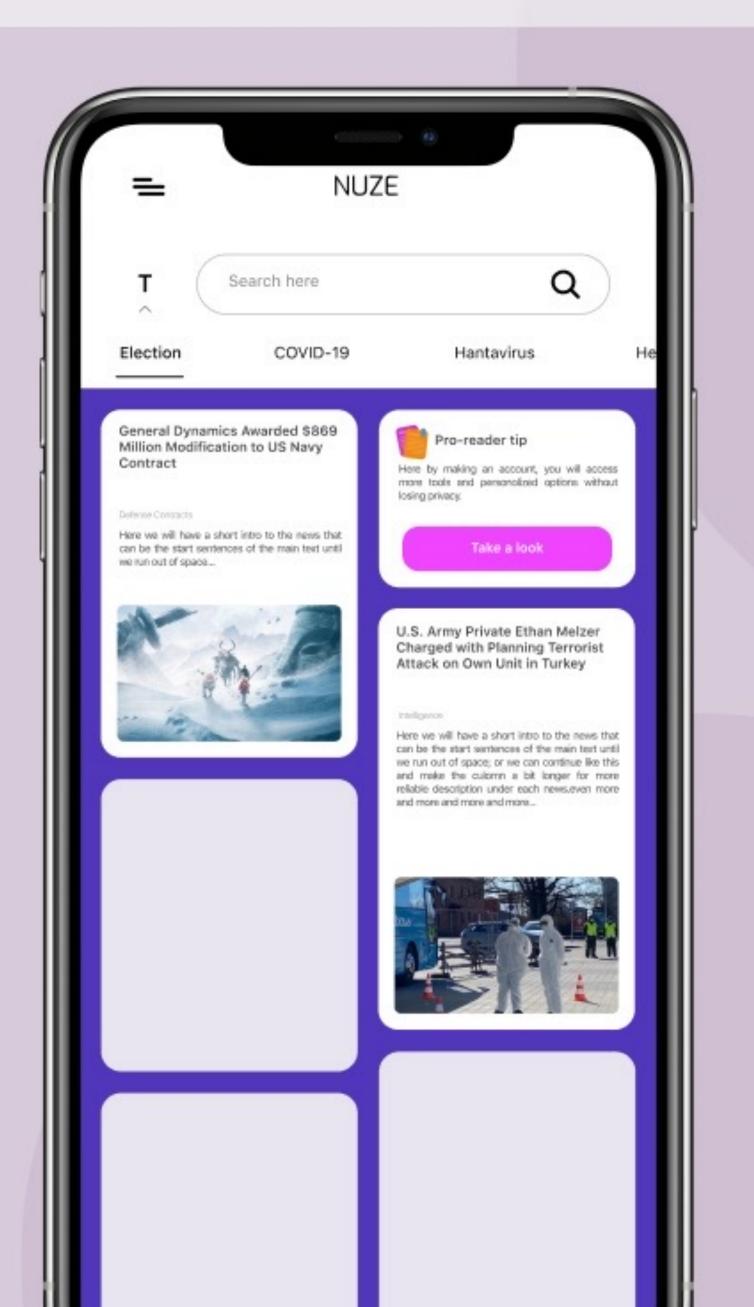


### Interface Designer & Researcher - BotMother app - 2020





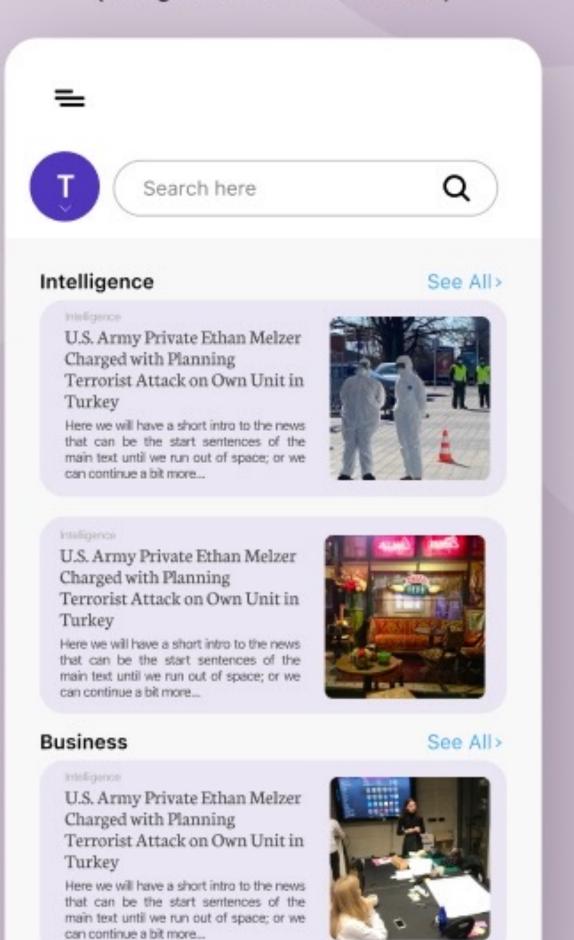




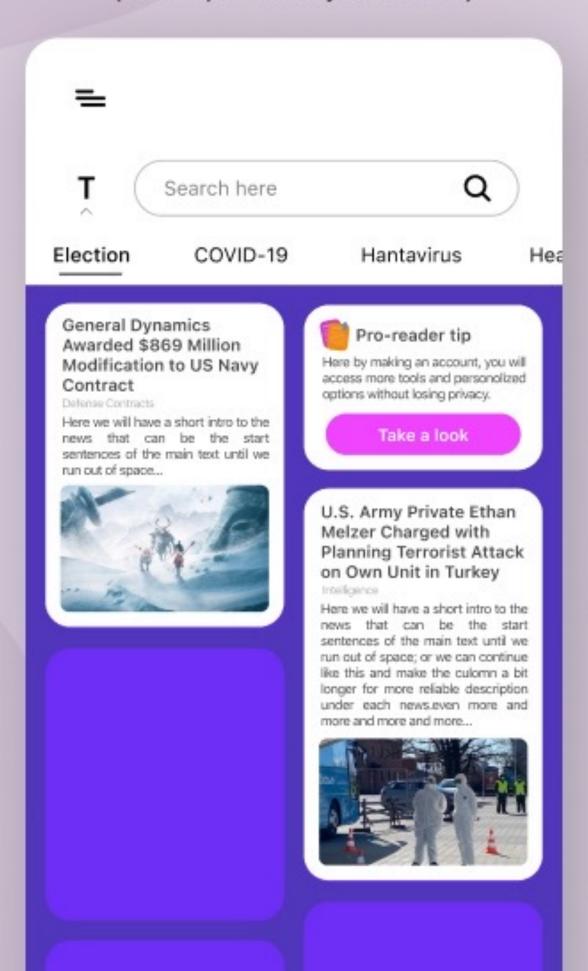
The Nuze app was born from the explosion of misinformation and fake news in 2020. As an enthusiastic group of developers and designers we decided to build a news app that would highlight the source of articles and sort them by their sources.



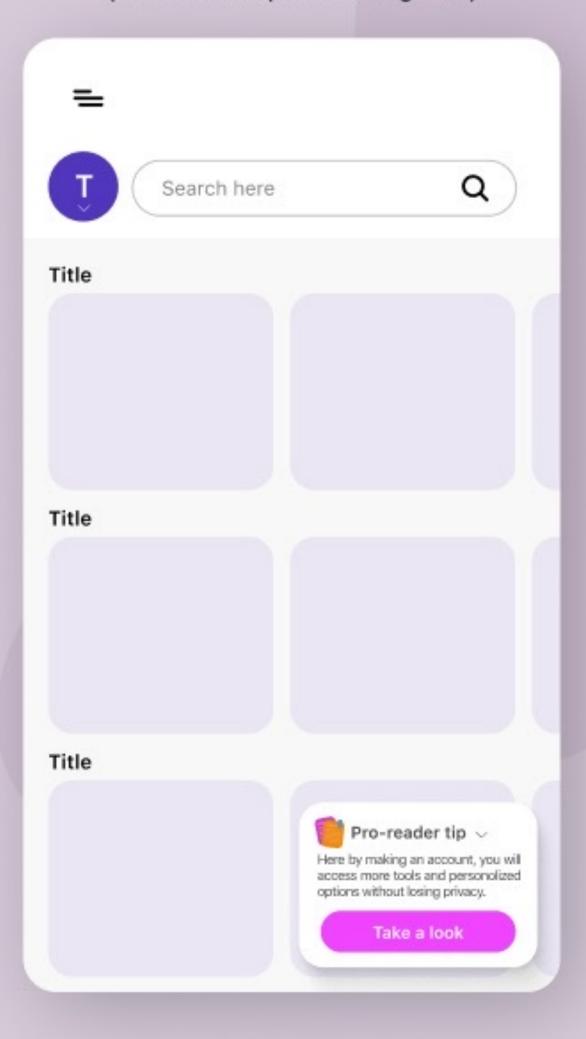
#### Feed page (Categories + full-width blocks)

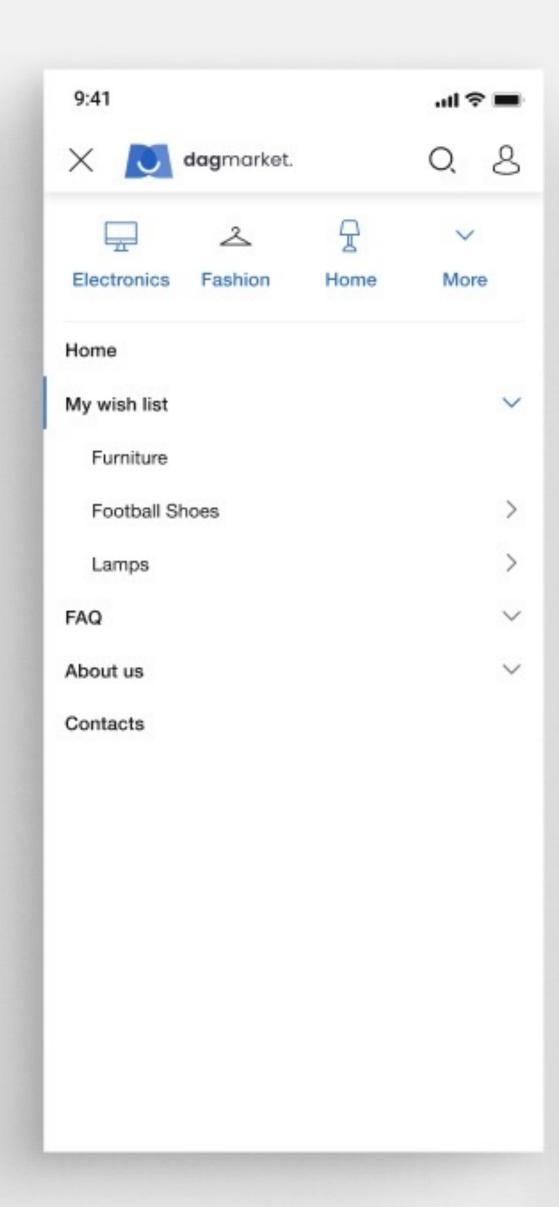


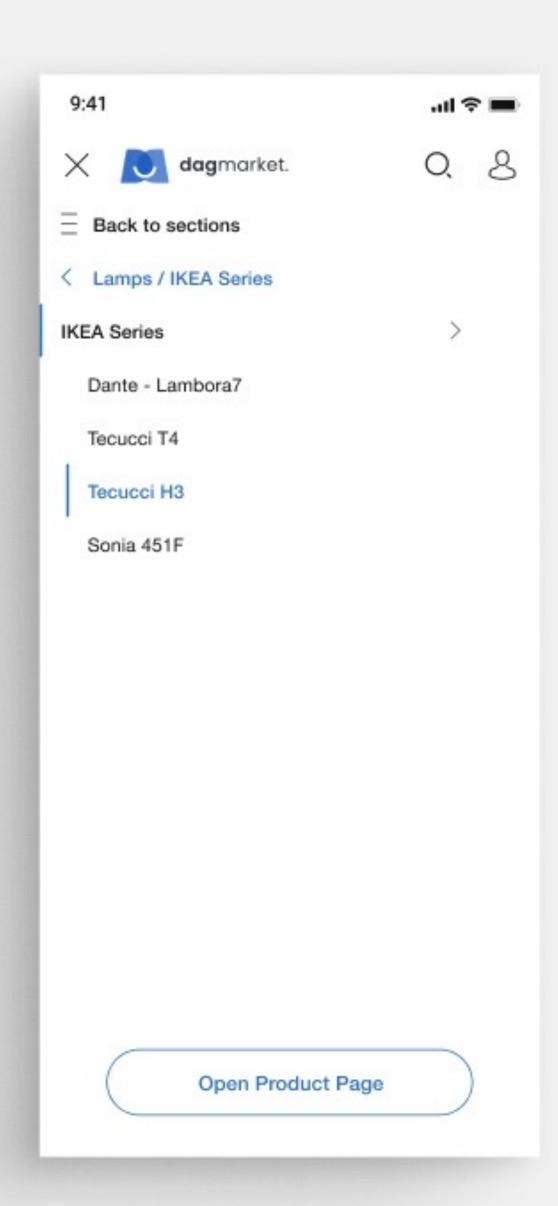
#### Feed page (Trends provided by Nuze team)

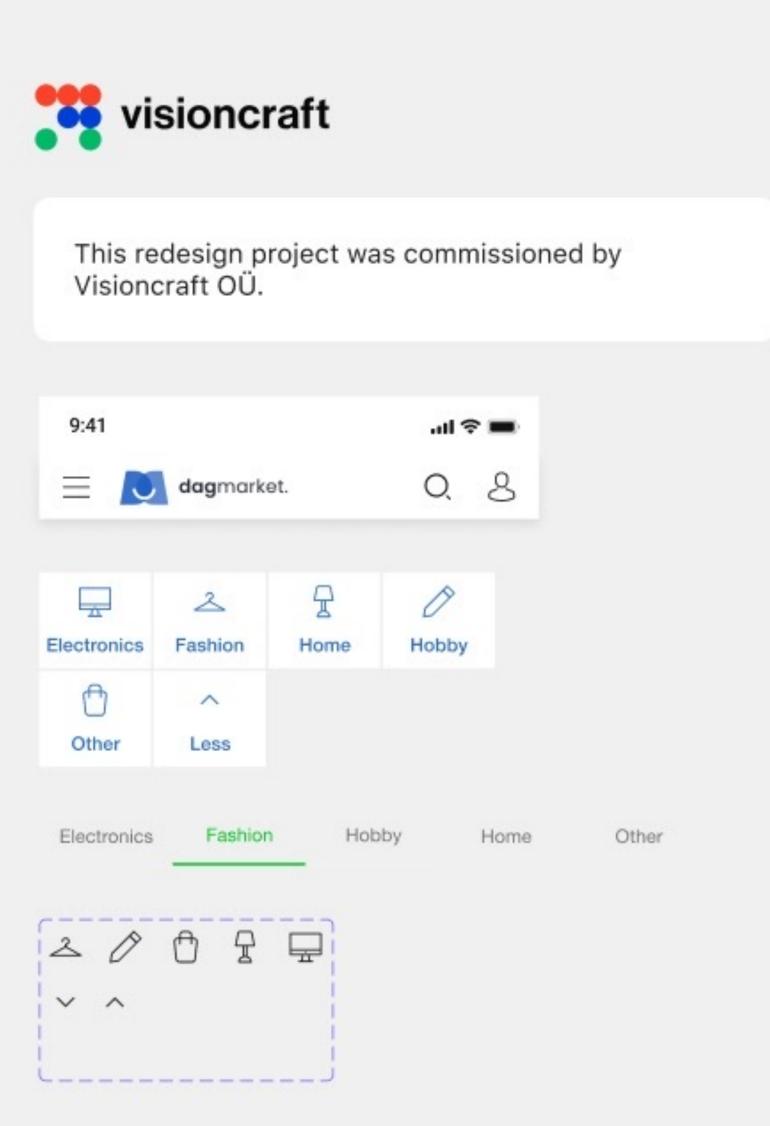


#### Feed page (Tile view on specific categories)

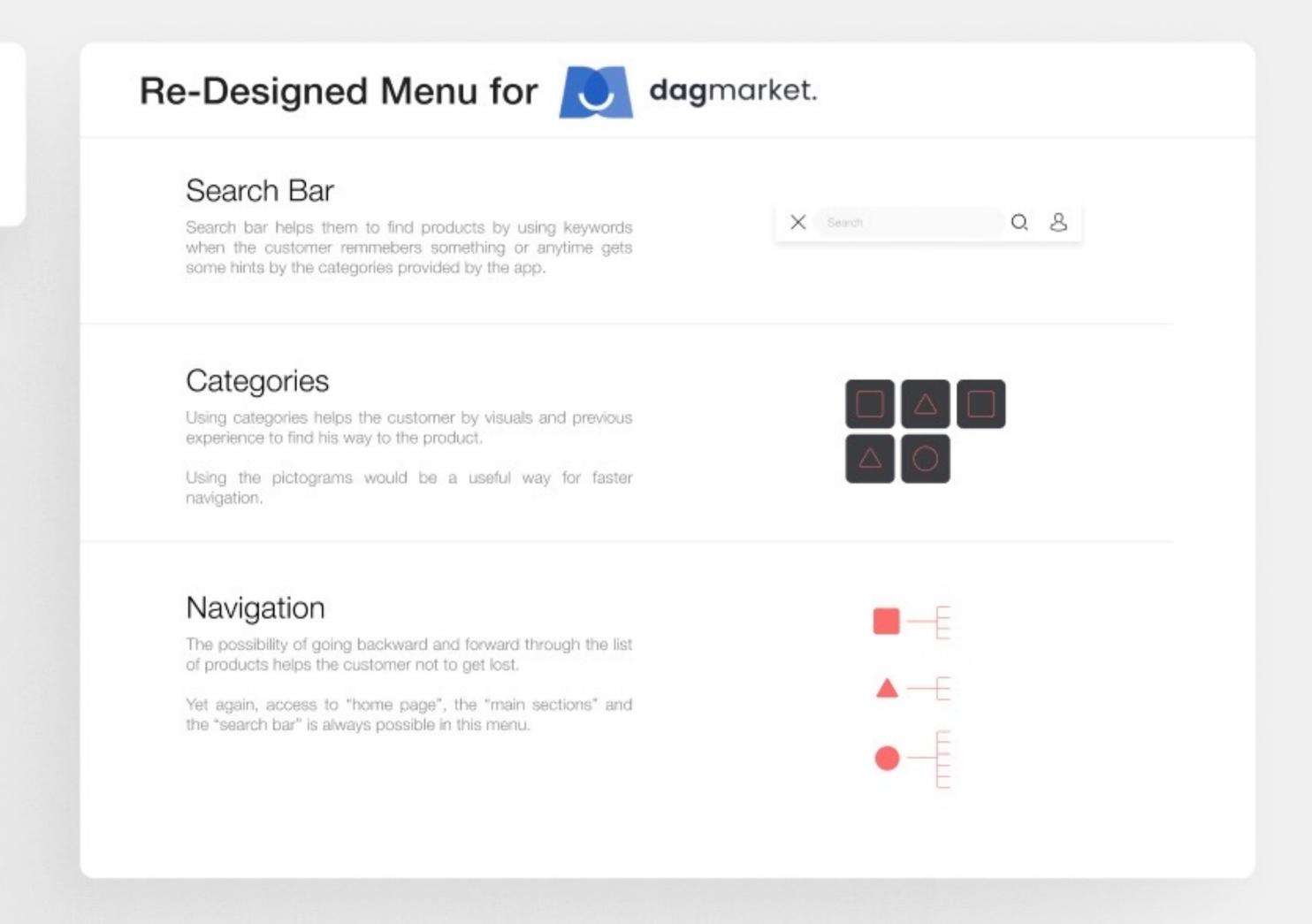








This redesign project improved the menu of a homefurnishings online marketplace. I improved the design to group the information and improve the navigation of the site.







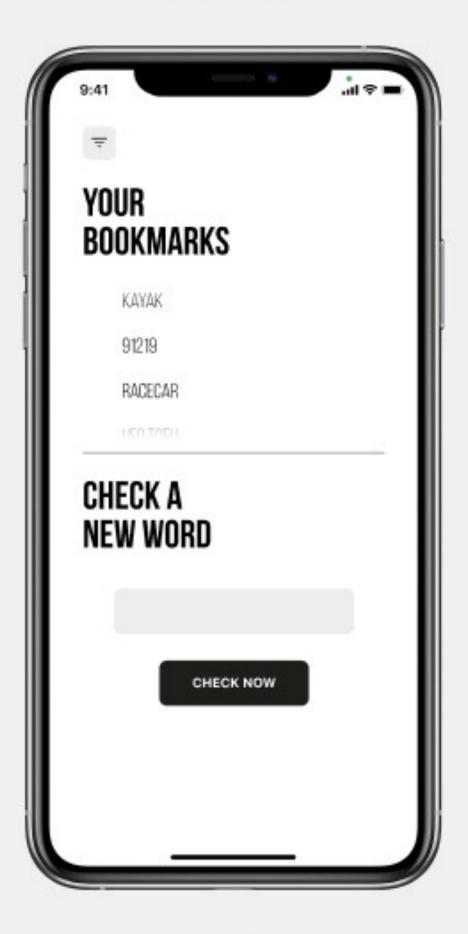
This is an app designed for word play. The app had a stylish and fun interface. This project was a commission from a software developer to create an interactive and experimental mobile app.



# WORD CHECK (LIGHT THEME)



# **MAIN PAGE**



# WORD CHECK (DARK THEME)



## **APP DETAILS**

